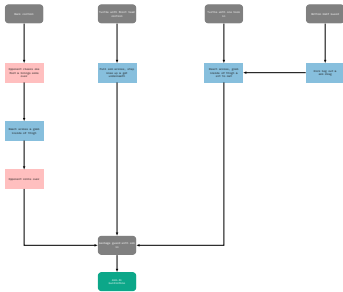


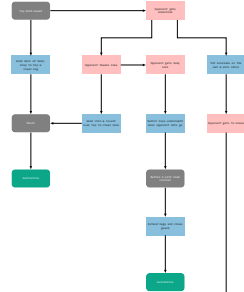
MAP KEY



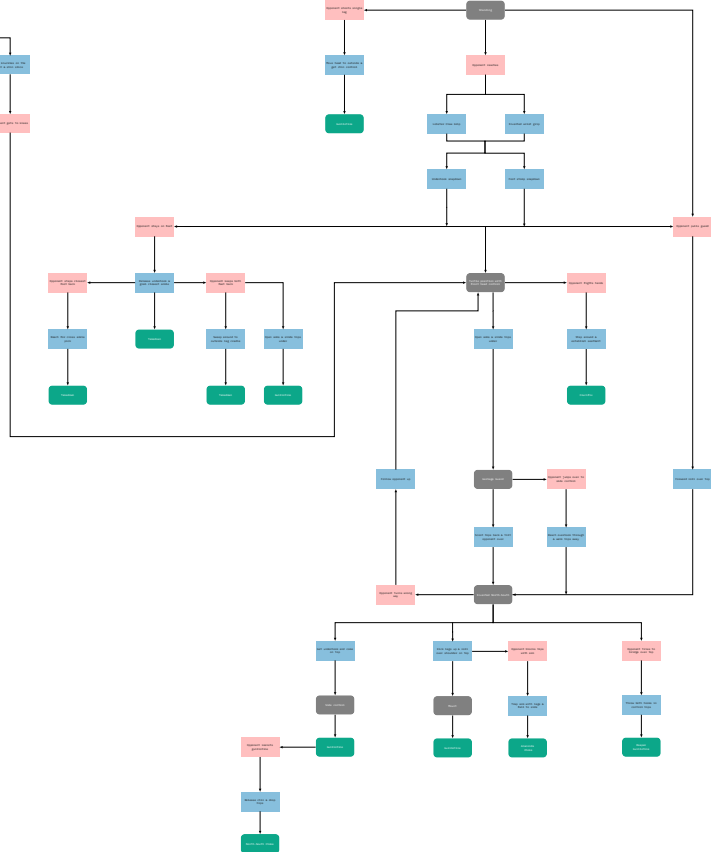
Arm-In Guillotine



Dealing with Half Guard



Dealing with Standing Opponent



Dealing with Seated Opponent